

Monkey bear queen here!

I'm not an expert but I can pretend to be!

# Figures

basic anatomy knowledge is useful unless you only want to draw mid-weight cartoon characters where muscles aren't really important.

I know everybody says it but it's true!

a major part of an artist's style is their figure drawings. Only the artist ever sees it but they are as unique as fingerprints

as long as it fits your actual character, it works



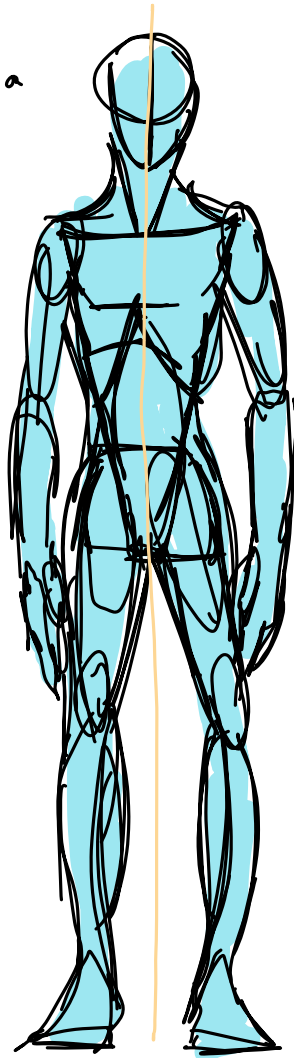
use your own body as a reference even if you aren't built you need muscles to move. find them



I personally prefer a loose bubbly figure that gets basic anatomy across

but I always draw the arms too long and skinny because I am too long and skinny

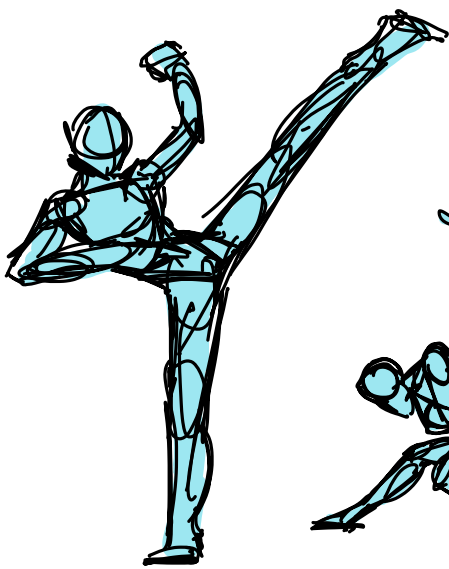
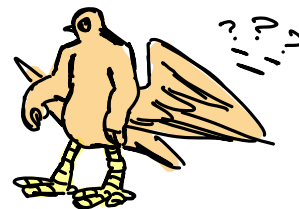
it's style



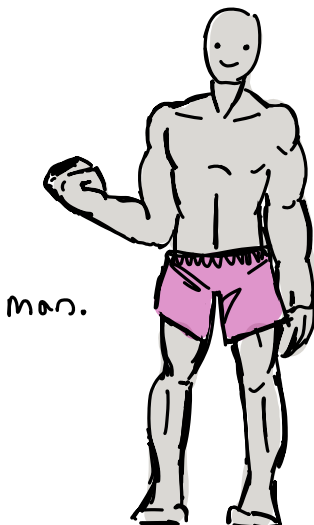
I don't care for the whole "so many heads fit into one person. that only works for realistic drawings (if you came here for those you're at the wrong place).



also with aliens or fantasy creatures this gets messed up



I don't like drawing or seeing hyper-sexualized females. I am a female and think it is disgusting. Make things beautiful, not grotesque



I still have no idea where most muscles are...

Just work around them